

Mohit Sandhu

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Creative and detail-oriented Graphic Design student eager to contribute innovative ideas while collaborating in a dynamic design environment, with a strong foundation in visual content creation and proficiency in Adobe Creative Suite.

Skills

- **Design & Creative Tools:** Illustrator, Photoshop, InDesign, Lightroom, Premiere Pro, Figma
- **Design & Production:** Graphic Design, Visual Communication, Typography, Layout Design, Video Editing
- **Web & Development:** HTML, CSS, JavaScript, WordPress, React, React Native
- **3D & Animation:** Blender, Blender Animation, Unreal Engine, 2D Animation
- **Technical & Fabrication:** Tinkercad, 3D Printing

Education

Interactive Design and Technology Diploma

August 2024 – June 2026

Saskatchewan Polytechnic, Saskatoon, SK

This program combines art and technology, providing a strong foundation in design, development, and digital media to prepare for the evolving digital industry.

Professional Experience

Sales Advisor | SportChek | Part-time

Sept 2024 - Present

- Delivered personalized customer service by assisting customers with product selection, answering questions, and providing tailored recommendations.
- Maintained strong product knowledge and promotions to drive sales.
- Collaborated with team members to meet sales targets, ensure store standards, and create a positive shopping experience.

Library Assistant | School Library, RMSC

July 2022 – Mar 2023

- Assisted students and staff with locating, borrowing, and returning books, ensuring efficient library operations.
- Organized, shelved, and maintained library resources to keep the collection accessible and well-structured.
- Supported daily library activities by monitoring the environment, assisting with inventory, and creating displays to promote reading.

Projects

Comic Book Poster Design

- Created a custom illustrated poster with a focus on dynamic composition and strong visual storytelling.
- Applied colour theory and typography to enhance overall visual impact.

3D Room Design

- Designed and modelled a complete 3D environment using Blender.
- Applied lighting, textures, and composition techniques to create realistic visuals.

Movie / Song Poster Design

- Developed concept-based poster designs using Adobe Photoshop and Illustrator.
- Focused on layout, branding, and visual hierarchy to communicate themes effectively.

View more projects at: webtechsandhu.com

References

Available on request.